**WOODLAND LITTLE LEAGUE**

**TRIPLE A DIVISION**

**LOCAL RULES FOR FALL BALL**

**OBJECTIVE OF LEAGUE:**

The objective of the Triple A league is to provide a competitive atmosphere without keeping score. The managers and coaches can spend time **fine tuning the fundamentals** of baseball that their players learned in the younger leagues, and **teach** them some fundamentals that they need for this level. There is winning and losing at this level, although that is not what is important.

Success in this league can only be measured by how well each and **EVERY** player progresses throughout the season. The most important aspect of your season will be to get your players ready for the next level of play the following season.

Also as important, is the matter of **GOOD SPORTSMANSHIP.** Players should be taught the meaning of goodsportsmanship. Set an example by the way you behave and conduct yourself on and off the field (Your players will react the same way they see you and your coaches react). In this league there is no reason for managers and coaches to argue with umpires or amongst themselves, but if something should arise take it off to the side and discuss it like adults in a private manner. Sportsmanship does not just take place inside the foul lines, the behavior of your parents is a key ingredient on how your player will respond to you and your staff. By keeping everyone informed and up to speed with your style of coaching and your expectations for your players, your season should go smoothly.

**The rules for the Triple A baseball league will follow the Little League Green book except as modified below (coaches and managers are expected to know the Little League rule book):**

 **A. Minor AAA**

* 1. **Pitching and Batting**
		1. Pitching – Pitchers are restricted to a maximum of 2 innings per game.

If there is a combination of 3 walks or hit by pitches in an inning, a coach of the hitting team will finish pitching for the remainder of that inning. Batters get only 4 pitches from the coach. Stealing is not allowed with the coach pitching.

* + 1. An inning is 5 runs or 3 outs. The sixth inning is considered an open inning where teams can score an unlimited number of runs prior to reaching 3 outs.
		2. There are no on deck batters. The only player with a bat in their hand will be the batter at the plate.
		3. Two adult base coaches will be permitted.
	1. **Duration of Game**

* + 1. No new inning will begin after 1 hour and 25 minutes.
		2. No game will last more than 1 hour 55 minutes hours. Any game reaching this allotted time shall be terminated at once.
	1. **Base running**
1. Players are allowed slide into any base or home plate provided it is not head first. Players may dive head first **back** to the base from which they came.
2. The defensive player tagging the orange bag at first base is not an out. It is for the batter that is running to first. The offensive player shall only touch the orange bag.
	1. **Players and Player Requirements**
3. Each team is allowed 9 defensive players on the field.
4. Each player attending any game shall be in the batting order.
5. Players may not sit more than 1 inning per game until all players from their team have sat out 1 inning during that game.
6. Each player attending a game shall play at least 3 defensive innings per complete game. (Complete games are considered 6 innings). Games that are 5 innings or less need to play 2 innings. Any player that does not receive their minimum playing time will start and play the entire next game.

**5. League Rules**

1. You may not start, nor continue a game with less than 8 players (See Green Book Sections 4.16 and 4.17). The Player agent will make every effort to find a replacement player prior to the game.
2. If a player arrives late, he/she should be placed at the bottom of your batting order and must play defense the next full inning.
3. If anyone is ejected from a game it is a 1 game suspension (Extra game).
4. Any request for disciplinary action against a player must be in writing to the Presidentbefore it will be looked at by the Disciplinary Committee.
5. The Home Team is responsible for picking up the game balls, turning on/off the lights, putting the bases away and securing the equipment box after the game; unlocks/locks the gate on their side and staying after the game until the snack bar help leaves.
6. The Visiting Team is responsible for unlocking/locking the bathrooms before/after the game, putting out bases and unlocking/locking the gate on their side.

**6. Safety Rules**

1. Must wear helmet whenever a player has a bat.
2. No warming up with bats or baseballs outside the fence.
3. No more than 3 adults in the dugout.
4. All Catchers must wear a catcher's helmet with throat guard and male catchers must use a cup during catching duties.
5. All male players must wear an athletic supporter or sliding pants.
6. Coaches are not allowed to warm up pitchers before or during a game.
7. No metal cleats are allowed.
8. During pre-game warmups, only two players maximum shall have a bat in their hands.

**7. Umpiring:** No umpires are provided for Fall Ball. It is up to the game Managers to determine whether they will call balls/strikes while their team is pitching or hitting.